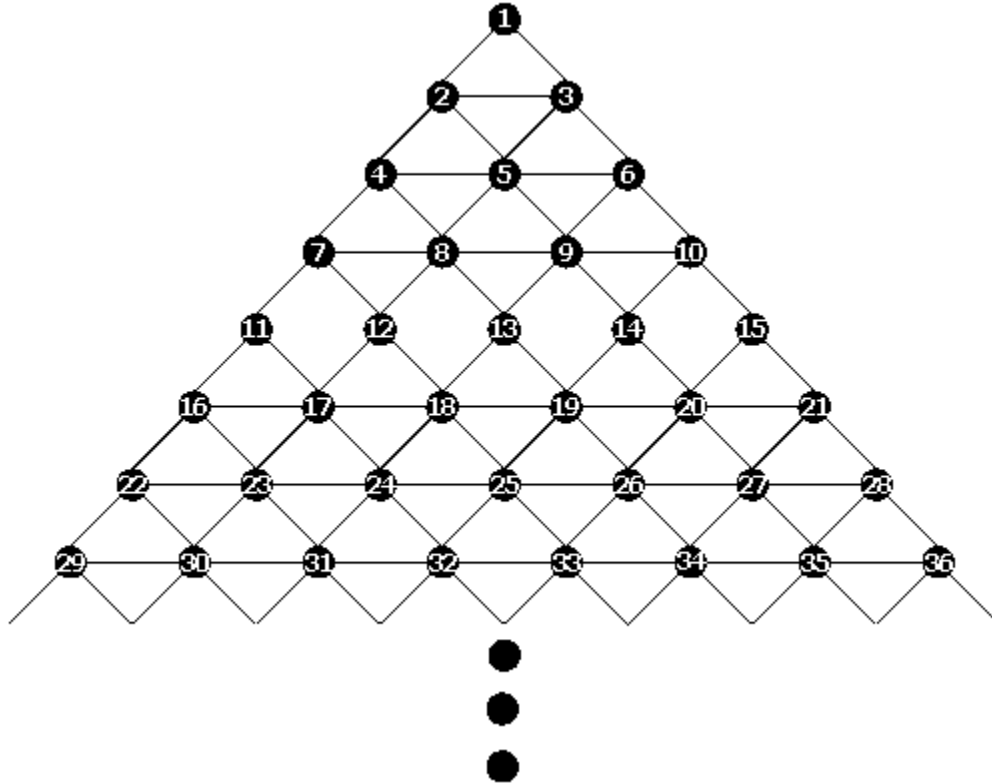


Appendix D - HHC 2008 Programming Contest Page 1 of 6 pages

Gene Wright

Consider the points on a grid of equilateral triangles as shown below. Note that if the points are numbered from left to right and top to bottom, then groups of these points form the vertices of certain geometric shapes. For example, the sets of points 1, 2, 3 and 7, 9, 18 are the vertices of triangles, the sets 11, 13, 24, 26 and 2, 7, 9, 18 are the vertices of parallelograms, and the sets 4, 5, 9, 13, 12, 7 and 8, 10, 21, 34, 32, 17 are the vertices of hexagons.



Write a program named A which will accept a set of points on this triangular grid, analyze it and determine whether the points are vertices of a triangle, parallelogram, hexagon or an illegal figure. In order for a figure to be acceptable, it must meet two conditions:

- 1) Each side of the figure must coincide with an edge in the grid, and
- 2) All sides of the figure must be of the same length.

INPUT: The input will consist of a series of point sets. Each point set will have at most six points in a set. The points in the set are limited to the range of 1 through 105.

35s (or other RPN model): Input will be done one point at a time. Each point will be keyed and R/S will be pressed. A -1 will be entered when all data points are entered and R/S will be pressed. The input for the data set { 1 2 3 } would be SHIFT CLEAR VARS then 1 STO A 2 STO B 3 STO C 1 CHS STO D. Variables A through G might be used in this manner. The last register used (in order) would contain the -1 value. Running the program will be done after storing the inputs by XEQ A ENTER.

50g (or other RPL model): The stack will be clear except for a list containing the data points. The input for the sample data set { 1 2 3 } would be { 1 2 3 } placed on a clear stack. Running the program will be done by pressing: VAR then the menu label A. USER RPL only. No unsupported entry points, System RPL, etc.

OUTPUT:

35s (or other RPN model): Display a 0 if the set is an invalid figure. Display a 1 if the set is a triangle. Display a 2 if the set is a parallelogram. Display a 3 if the set is a hexagon.

50g (or other RPL model): Display "ERROR", "TRIANGLE", "PARALLELOGRAM", or "HEXAGON", appropriately.

TEST: Fastest total time to evaluate a set of input test cases. Decision of the judge is ABSOLUTELY final.

=====

The contest generated only a handful of entries, perhaps because of the apparent complexity of the problem or perhaps because of the full schedule of the conference.

There were two classes of machines eligible: RPL (any) and RPN (any). Only four entries were received, two in each category.

Only one machine (a 50g) correctly solved all input problems. That was the winner of course. Allen Thomson. He correctly solved all 7 input cases in about 12 seconds. Timing wasn't as critical, since his program was the only one that worked in all cases.

One note: The hexagons in the problem are to be regular hexagons - no internal pointing sides.

Perhaps most interestingly, when this problem was posted to the HP Museum forum after the contest, quite a bit of interest ensued. Several of these were posted to the forum at this link:

<http://www.hpmuseum.org/cgi-sys/cgiwrap/hpmuseum/archv018.cgi?read=141243>

A couple of the more interesting programs generated there are reproduced below. Both of these are by Egan Ford.

Fast RPL solution #1

HHC 2008 Programming Contest (and a tip for future UserRPL optimization)
Message #40 Posted on the HP Museum website by Egan Ford on 12 Oct 2008, 12:43 p.m.,

I got the time down to 1.25 seconds for all 7 problems. An incredible 2x+ increase in performance. And that is Gjermund's UserRPL tip: Floats are faster than Ints.

Thanks Gjermund!

The changes:

1. Added a . (dot) after each integer.
2. Converted the input list to floats (I->R after SORT).

```
%%HP: T(3)A(R)F(.);
\<< SORT I\>R \> p
\<< "ERROR" p SIZE
CASE DUP 3. ==
  THEN DROP p OBJ\> \> a b c r
\<<
  b 8. * 1. + \v/ 1. - 2. / CEIL 'r' STO
  c b - b a - >
  IF
  THEN
```

```

a r r 1. - * 2. / >
IF
THEN
  b a - DUP r 2. * + 1. - * 2. / b + c ==
  IF
  THEN DROP "TRIANGLE DOWN"
  END
END
ELSE
  c r r 1. + * 2. / \<=
  IF
  THEN
    b c b - DUP NEG r 2. * + 1. - * 2. / - a ==
    IF
    THEN DROP "TRIANGLE UP"
    END
  END
END
END
\>>
END DUP 4 ==
THEN DROP p OBJ\-> \-> a b c d r
\<<
c 8. * 1. + \v/ 1. - 2. / CEIL 'r' STO
b r r 1. - * 2. / >
IF
THEN
  c b - DUP r 2. * + 1. - * 2. / c + d ==
  IF
  THEN b c b - DUP NEG r 2. * + 1. - * 2. / - a ==
  IF
  THEN DROP "PARALLELOGRAM DIAMOND"
  END
END
ELSE d c - b a - ==
IF
THEN d r r 1. + * 2. / \<=
IF
THEN
  b 8. * 1. + \v/ 1. - 2. / CEIL 'r' STO
  a r r 1. - * 2. / >
  IF
  THEN
    b a - DUP r 2. * + 1. - * 2. / b + d ==
    IF
    THEN DROP "PARALLELOGRAM LEFT"
    ELSE
      b a - DUP r 1. + 2. * + 1. - * 2. / b + d ==
      IF
      THEN DROP "PARALLELOGRAM RIGHT"
      END
    END
  END
END
END
END
\>>
END 6 ==
THEN p OBJ\-> \-> a b c d e f r
\<< f e - b a - ==
IF
THEN f e - 2. * d c - ==
IF
THEN
  f 8. * 1. + \v/ 1. - 2. / CEIL 'r' STO

```

Appendix D - HHC 2008 Programming Contest Page 4 of 6 pages

```

e r r 1. - * 2. / >
IF
THEN
  b 8. * 1. + \v/ 1. - 2. / CEIL 'r' STO
  a r r 1. - * 2. / >
  IF
  THEN
    b a - DUP r 2. * + 1. - * 2. / a + c ==
    IF
    THEN
      r b a - + 'r' STO
      b a - DUP r 2. * + 1. - * 2. / d + f ==
      IF
      THEN DROP "HEXAGON"
      END
    END
  END
END
END
END
END
\>>
END
END
\>>
\>>

```

Fast RPN solution. About 44 seconds on an HP 41CX.

HHC 2008 Programming Contest -- anyone want to try an RPN solution? Message #22 Posted on HP Museum website by Egan Ford on 4 Oct 2008, 3:55 a.m.,

01 LBL "SETUP"	134 *	267 1	400 RCL 02
02 0	135 2	268 +	401 8
03 SETSW	136 /	269 SQRT	402 *
04 CLRG	137 RCL 01	270 1	403 1
05 11	138 X<=Y?	271 -	404 +
06 STO 09	139 GTO 20	272 2	405 SQRT
07 0	140 RCL 02	273 /	406 1
08 RTN	141 RCL 01	274 STO 07	407 -
09 LBL "FS"	142 -	275 FRC	408 2
10 FIX 00	143 ENTER	276 X=0?	409 /
11 CF 29	144 ENTER	277 GTO 09	410 STO 07
12 CLA	145 RCL 07	278 RCL 07	411 FRC
13 >"NUM PTS?"	146 2	279 1	412 X=0?
14 PROMPT	147 *	280 +	413 GTO 13
15 INT	148 +	281 INT	414 RCL 07
16 STO 00	149 1	282 STO 07	415 1
17 1000	150 -	283 LBL 09	416 +
18 /	151 *	284 RCL 07	417 INT
19 1	152 2	285 1	418 STO 07
20 +	153 /	286 -	419 LBL 13
21 STO 10	154 RCL 02	287 RCL 07	420 RCL 07
22 LBL 00	155 +	288 *	421 1
23 CLA	156 RCL 03	289 2	422 -
24 >"PT "	157 X#Y?	290 /	423 RCL 07
25 ARCL 10	158 GTO 20	291 RCL 01	424 *
26 >"?"	159 CLA	292 X<=Y?	425 2
27 PROMPT	160 >"TRIANGLE DOWN"	293 GTO 20	426 /
28 INT	161 2	294 RCL 02	427 RCL 01
29 STO IND 10	162 STO 08	295 RCL 01	428 X<=Y?
30 ISG 10	163 GTO 20	296 -	429 GTO 20
31 GTO 00	164 LBL 06	297 ENTER	430 RCL 06
32 RUNSW	165 0	298 ENTER	431 RCL 05
33 FIX 04	166 4	299 RCL 07	432 -
34 RCL 00	167 X#NN?	300 2	433 ENTER

Appendix D - HHC 2008 Programming Contest Page 5 of 6 pages

35 1000	168 GTO 11	301 *	434 ENTER
36 /	169 RCL 03	302 +	435 RCL 07
37 1	170 8	303 1	436 2
38 +	171 *	304 -	437 *
39 SIGN	172 1	305 *	438 +
40 LBL 01	173 +	306 2	439 1
41 LASTX	174 SQRT	307 /	440 -
42 LASTX	175 1	308 RCL 02	441 *
43 RCL IND L	176 -	309 +	442 2
44 LBL 02	177 2	310 RCL 04	443 /
45 X<=NN?	178 /	311 X#Y?	444 RCL 01
46 GTO 03	179 STO 07	312 GTO 10	445 +
47 X<>Y	180 FRC	313 CLA	446 RCL 03
48 STO Y	181 X=0?	314 >"PARALLELOGRAM"	447 X#Y?
49 RCL IND X	182 GTO 07	315 >" LEFT"	448 GTO 20
50 LBL 03	183 RCL 07	316 4	449 RCL 06
51 ISG Y	184 1	317 STO 08	450 RCL 05
52 GTO 02	185 +	318 GTO 20	451 -
53 X<> IND L	186 INT	319 LBL 10	452 ST+ 07
54 STO IND Z	187 STO 07	320 1	453 ENTER
55 ISG L	188 LBL 07	321 ST+ 07	454 ENTER
56 GTO 01	189 RCL 07	322 RCL 02	455 RCL 07
57 CLA	190 1	323 RCL 01	456 2
58 >"ERROR"	191 -	324 -	457 *
59 0	192 RCL 07	325 ENTER	458 +
60 STO 08	193 *	326 ENTER	459 1
61 0	194 2	327 RCL 07	460 -
62 3	195 /	328 2	461 *
63 X#NN?	196 RCL 02	329 *	462 2
64 GTO 06	197 X<=Y?	330 +	463 /
65 RCL 02	198 GTO 08	331 1	464 RCL 04
66 8	199 RCL 03	332 -	465 +
67 *	200 RCL 02	333 *	466 RCL 06
68 1	201 -	334 2	467 X#Y?
69 +	202 ENTER	335 /	468 GTO 20
70 SQRT	203 ENTER	336 RCL 02	469 CLA
71 1	204 RCL 07	337 +	470 >"HEXAGON"
72 -	205 2	338 RCL 04	471 6
73 2	206 *	339 X#Y?	472 STO 08
74 /	207 +	340 GTO 20	473 LBL 20
75 STO 07	208 1	341 CLA	474 STOPSW
76 FRC	209 -	342 >"PARALLELOGRAM"	475 RCL 08
77 X=0?	210 *	343 >" RIGHT"	476 STO IND 09
78 GTO 04	211 2	344 5	477 1
79 RCL 07	212 /	345 STO 08	478 ST+ 09
80 1	213 RCL 03	346 GTO 20	479 AVIEW
81 +	214 +	347 LBL 11	480 RTN
82 INT	215 RCL 04	348 0	481 LBL "PRINT"
83 STO 07	216 X#Y?	349 6	482 RCL 09
84 LBL 04	217 GTO 20	350 X#NN?	483 1
85 RCL 02	218 RCL 03	351 GTO 20	484 -
86 RCL 01	219 RCL 02	352 RCL 06	485 1000
87 -	220 -	353 RCL 05	486 /
88 RCL 03	221 ENTER	354 -	487 11
89 RCL 02	222 ENTER	355 RCL 02	488 +
90 -	223 CHS	356 RCL 01	489 STO 10
91 X>Y?	224 RCL 07	357 -	490 LBL 21
92 GTO 05	225 2	358 X#Y?	491 CLA
93 RCL 07	226 *	359 GTO 20	492 RCL IND 10
94 1	227 +	360 RCL 06	493 30
95 +	228 1	361 RCL 05	494 +
96 RCL 07	229 -	362 -	495 INT
97 *	230 *	363 2	496 GTO IND X
98 2	231 2	364 *	497 LBL 30

Appendix D - HHC 2008 Programming Contest Page 6 of 6 pages

99 /	232 /	365 RCL 04	498 >"ERROR"
100 RCL 03	233 RCL 02	366 RCL 03	499 GTO 40
101 X>Y?	234 X<>Y	367 -	500 LBL 31
102 GTO 20	235 -	368 X#Y?	501 >"TRIANGLE UP"
103 RCL 03	236 RCL 01	369 GTO 20	502 GTO 40
104 RCL 02	237 X#Y?	370 RCL 06	503 LBL 32
105 -	238 GTO 20	371 8	504 >"TRIANGLE DOWN"
106 ENTER	239 CLA	372 *	505 GTO 40
107 ENTER	240 >"PARALLELOGRAM"	373 1	506 LBL 33
108 CHS	241 >" DIAMOND"	374 +	507 >"PARALLELOGRAM"
109 RCL 07	242 3	375 SQRT	508 >" DIAMOND"
110 2	243 STO 08	376 1	509 GTO 40
111 *	244 GTO 20	377 -	510 LBL 34
112 +	245 LBL 08	378 2	511 >"PARALLELOGRAM"
113 1	246 RCL 04	379 /	512 >" LEFT"
114 -	247 RCL 03	380 STO 07	513 GTO 40
115 *	248 -	381 FRC	514 LBL 35
116 2	249 RCL 02	382 X=0?	515 >"PARALLELOGRAM"
117 /	250 RCL 01	383 GTO 12	516 >" RIGHT"
118 RCL 02	251 -	384 RCL 07	517 GTO 40
119 X<>Y	252 X#Y?	385 1	518 LBL 36
120 -	253 GTO 20	386 +	519 >"HEXAGON"
121 RCL 01	254 RCL 07	387 INT	520 LBL 40
122 X#Y?	255 1	388 STO 07	521 AVIEW
123 GTO 20	256 +	389 LBL 12	522 ISG 10
124 CLA	257 RCL 07	390 RCL 07	523 GTO 21
125 >"TRIANGLE UP"	258 *	391 1	524 FIX 06
126 1	259 2	392 -	525 RCLSW
127 STO 08	260 /	393 RCL 07	526 CLA
128 GTO 20	261 RCL 04	394 *	527 >"TIME: "
129 LBL 05	262 X>Y?	395 2	528 ATIME24
130 RCL 07	263 GTO 20	396 /	529 AVIEW
131 1	264 RCL 02	397 RCL 05	530 RTN
132 -	265 8	398 X<=Y?	531 END
133 RCL 07	266 *	399 GTO 20	